

DEWANG MARYA

Hoffman Estates, IL (US Lawful Permanent Resident)

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EDUCATION

Bachelor of Science - Computing Science (Minor in Economics)

DEC 2024

University of the Fraser Valley, Abbotsford

Dean's list - Winter 2021, Winter 2023, Fall 2023, Fall 2024 (GPA 3.90)

SKILLS

Languages: Python | C# | Java | SQL | R | Javascript | HTML | CSS

Tools: Jupyter Notebook | GitHub | Google Firebase | Google Maps API | Unity | Godot | Eclipse | MS Excel | MS SQL | MongoDB | Docker

Frameworks: Numpy | Pandas | PyTorch | Tensorflow | Keras | SciKit-Learn | Matplotlib | Seaborn | Plotly | MRTK | BeautifulSoup4

EXPERIENCE

Data Science - Research Assistant

OCT 2024 – DEC 2024

University of the Fraser Valley

Abbotsford, Canada

- Fine-tuned a **BERT** model to classify text from the years 1500-1649 into context based categories using EEBO dataset
- Extracted and parsed data from **XML** files using **BeautifulSoup4** to prepare structured datasets
- Generated interactive data visualizations to illustrate historical trends using **Matplotlib, Plotly**

Undergraduate Research Assistant

MAY 2024 – AUG 2024

University of the Fraser Valley

Abbotsford, Canada

- Developed an interactive real-time browser-based graph visualization tool with configurable caching for exploring large datasets using **JavaScript, HTML, and CSS**
- Contributed to comprehensive literature review and research regarding constrained outputs in Large Language Models

Machine Learning Intern

OCT 2023 – DEC 2023

RBC Borealis - Let's Solve it Mentorship

Vancouver, Canada

- Organized and led development of models to predict wildfires in Canada utilizing **ML models - XGBoost, Random Forest, Multilayer Perceptron** and performed hyper-parameter tuning
- Conducted data preprocessing, data visualization & model evaluation using **Pandas, Numpy, Scikit-Learn, GeoPandas, Folium, Matplotlib & Seaborn**

Data Analysis - Research Assistant

SEP 2023 – DEC 2023

University of the Fraser Valley

Abbotsford, Canada

- Contributed to a research assessing the predictive accuracy of MLB team projection systems from 2008 - 2023.
- Conducted comprehensive **statistical analysis and modeling** in Python (**NumPy, Pandas**)
- Developed statistical models and evaluated projection systems using statistical methods including **Mahalanobis distance, Bonferroni confidence intervals, Benjamini-Hochberg procedure, & multiple hypothesis testing**

PROJECTS

3D Robot Arm Game

Fall 2024

- Collaborated with a team to develop a 3D game in **Godot Engine** using **C#**, featuring a user controlled robotic arm with realistic physics-based interactions

- Integrated dynamic camera controls, environmental textures, and celebratory animations to enhance the user experience

Real time Issue Reporting App

Winter 2024

- Spearheaded development of an Android App in **Android Studio** using **Java** that allows users to by log complaints and upload pictures, and vote on local issues to raise priority(e.g. potholes, graffiti)
- Implemented user authentication, real-time data storage using **Google Firebase** to manage user data and issue reporting securely and efficiently. Integrated **Google Maps API** for location based-issue tracking and directions

International Student Enrollment Prediction

Winter 2024

- Investigated the viability of using **ARIMA**, **XGBoost** and **RandomForest** models for predicting future enrollment
- Analyzed and visualized international student enrollment trends across post-secondary institutions in BC

Fake News Headline Detection

Fall 2023

- Developed **NLP model** to detect fake news headlines, achieving an accuracy of 87% using **Tensorflow & Keras**
- Researched and prepared dataset for training & evaluation. Employed ‘Early Stopping’ to prevent model overfitting

Crime Rates and Income Levels Data Analysis

Summer 2023

- Identified crime patterns and ranked cities using **Linear Regression**, **Logistic Regression** and **K-means clustering**
- Assessed the data correlation between median income and crime rates across jurisdictions using **R**

Mixed Reality Research Project

Summer 2023

- Collaborated in a team to conduct extensive research in the field of AR technologies in order to implement Computer Vision and Machine Learning models to help increase independence of people with cognitive disabilities.
- Built Video Capture System and Live Feed System for HoloLens 2 using **C#**, **Mixed Reality Toolkit (MRTK)** and **Unity Game Engine**. Worked on the development of a user-centric interface for the HoloLens 2 app.

CERTIFICATIONS

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| ● IBM - Docker Essentials: A Developer Introduction | JAN 2025 |
| ● DeepLearning.AI - Preprocessing Unstructured Data for LLM Applications | JUN 2024 |
| ● Nvidia DLI - Fundamentals of Deep Learning | MAR 2024 |

EXTRACURRICULARS

- **Teaching Assistant** for Object-Oriented Programming, Intro to Programming, and Computer Hardware. Assisted with lectures, exams, and lab exercises (SEP 2023 to DEC 2024)
- **Computing Students Association Representative** - Fostered community engagement and collaboration among students. Managed the CSA lounge, by overseeing its operations, ensuring accessibility for students (OCT 2022 - DEC 2024)
- **Student Representative - Business and Computing Faculty Council** — Advocated for computing students’ interests in program development discussions with the president, deans, professors, advisors and administrative members (SEP 2023 - AUG 2024)
- Presented a project on fake news headline detection at the **University of Kent Webinar**, showcasing an NLP model developed using TensorFlow and Keras — [Link](#) (DEC 2023)